

Guide to MILLE BORNES (1000 milestones)

The game is played with the cards shown below

Hazards

(Attack cards)

3 Out of gas.

3 Flat tire

3 Accident

4 Speed Limit

5 Stop

Remedies

(Defense cards)

6 Gasoline

6 Spare tire

6 Repairs

6 End of limit

14 Roll

Safeties

(Prevention and
coup-fourré cards)

1 Extra Tank

1 Puncture-proof

1 Driving Ace

1 Right-of-Way

Distance Cards

Four 200—Twelve 100—Ten 75—Ten 50—Ten 25

“1.000 Bornes”

The Score

Milestones played	X
Eash safety card played	100
All 4 safeties played	700
Each “coup-fourré”	300
Trip completed	400
Delayed action	300
Safe trip (no 200's)	300
Extension	200
Shut-out	500

Game winner is highest score
over 5,000 points