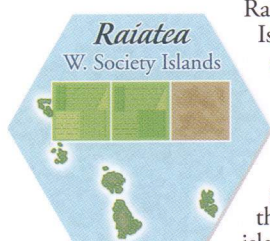


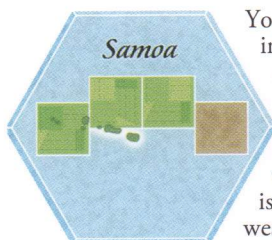
Traditionally, your homeland of Hiva was the first islands discovered in the Polynesian expansion. Your islands are far more commonly known by the name given to them by their Spanish “discoverer”: the Marquesas Islands. Not everyone agrees that Hiva is the proper Polynesian name for the island group: the islands are sometimes called Te Henua Enata, which translates to “The Land of Men”.

There are 12 islands in your home island group (five of which are unoccupied), which fall into two geographical divisions: the northern group centered around Nuka Hiva, and the southern group clustered around Hiva Oa. The islands are the eroded tops of extinct submarine volcanoes. Craggy peaks transverse the interior with jagged spines rising to over 4,000 feet. Deep valleys cut by mountain streams sweep down to the sea. Narrow strips of black volcanic sand beaches form at the valley mouths, while on flanking sides, sheer ridges plunge steeply into the sea. The Hivan coast has no fringing reef or coral-clad lagoons.



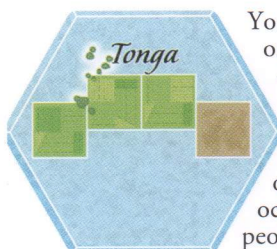
Raiatea is the main island of the Western, or Leeward, Society Islands; your homeland includes all of these islands. Raiatea shares the same lagoon with Tahaa, but your island is the seat of power. Huahine is a much smaller high island, which at high tide is divided into two islands. Maupiti is mostly an atoll, with a small high island in the middle. There are also several coral atolls in your home island group. But the most beautiful of your islands is Bora Bora, the Pearl of the Pacific. The remnants of a once-mighty high island are surrounded by an atoll; between them is an unforgettable turquoise lagoon.

Traditionally, the first island group found by the Polynesian expansion was Hiva. But it is likely that these expeditions discovered at least some of the Society Islands on their way. Your Leeward islands are separated from the Windward Society Islands (Tahiti and Moorea) by only a 60-mile-wide channel. You would be very lucky to find such a rich neighbor so close at hand!



Your homeland of Samoa is a chain of volcanic islands that increase in age from west to east. The largest island is Savaii, at the west end of the chain, a big shield-type island formed by fast-flowing lava building up in layers. The coast slopes upward to a broad center of mountain chains, covered in lush tropical forests. Upolu's extinct volcanoes slope more steeply; the eastern part of the island is rough and broken, while fertile plains are found in the west. On the south shore of Tutuila is Pago Pago Harbor, which is the best natural harbor around, sheltered from rough seas and protected by surrounding mountains from high winds. Rose Island, at the east end of your islands, is a classic atoll.

The Samoan islands were settled around 1000 B.C. by peoples of the Lapita culture. Your Polynesian culture evolved from them, right here in your islands. Your history, preserved in folklore and myth, includes voyages of discovery, conquests of other islands, and inter-island war with other Polynesian empires and Melanesian powers.



Your homeland of Tonga consists of 169 islands, but only 36 of them are inhabited. They're divided into three clusters: from north to south, Vava'u, Ha'apai, and Tongatapu, your main island and seat of power. There are two types of island in each cluster. The islands to the west are volcanic islands rising directly from the ocean floor; sometimes, a new island will rise out of the ocean! The islands to the east are where most of your people live. They are seismically uplifted coral limestone islands, many with wide plains of fertile soil.

Tonga is the cradle of Polynesian culture and civilization. Your islands have been occupied for longer than any other islands in Polynesia, beginning with the Lapita people who were your ancestors. Your people are famous through the known Pacific Ocean islands as great navigators, warriors and orators. Now is the time to spread that reputation even further, out into the unknown.

CHARTS AND TABLES







Turn Sequence

1. Turn Order Step
2. Exploration Step
 - Pre-Move
 - Discovery
 - Resolution
3. Movement & Battle Step
 - Transit
 - Movement
 - Battle
4. Building Step
 - Building
 - Convert Colonies
5. Victory Point Step

Exploration Results

Knots Showing	Count the number of Knots shown on Discovery Chits
1-4	Explore again or Return
5	Return
6-7	Lost
<p>Return: return Explorer to player. Lost: place Explorer in the Lost Box.</p>	

Battle Results

Die Roll	Result
	Attacker Removed
	Attacker Panics
	Attacker Panics
	Defender Panics
	Defender Panics
	Defender Removed

Victory Point Chart

- For each Village controlled:** 1 V. P.
- For each Controlled Island Group:** 1 V. P.
 (must be connected by a Transport Canoe Chain to the player's home island group)
- For each uninhabitable atoll:** ½ V. P.
 (must be connected by a Transport Canoe Chain to the player's home island group)
- For each Arts & Culture Card:** 0-3 V. P.
 (as indicated on the card)
- For a Kumara marker:** 2 V. P.
 (see the Advanced Rules)

BUILD CHART

To Build:

You Need:



Transport Canoe = 1 Build Point



Colony = 2 Build Points



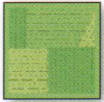
Warrior Band = 2 Build Points



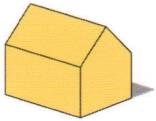
War Canoe = 3 Build Points



Rumor = 0 Build Points



Improved Agriculture = 1 Build Point



**Village = 2 Build Points
or
Remove 1**



(limit 1 per Island Group per Turn)



Arts & Culture Card = 2 Build Points

(limit 1 per Turn)

Conquest of Paradise

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