

So how do I ...?

Get resources

- Keep aid high through events and total support above 18
- Take cash from assault action, and redeem at propaganda
- Control spaces with open casinos at propaganda

Earn resources in the Propaganda Round

- Prevent sabotage of the econ centers by having your cubes outnumber 26th July + Directorio. Add to resources total econ (8) – sabotaged econ + aid.

Improve opposition

- Civic Action (Propaganda Phase): Cities and provinces that have control, troops, and police. Spend 4 resources to remove terror and each level shift toward active support, removing terror 1st.

Activate guerrillas in ECs

- Garrison

Activate guerrillas in provinces or cities

- Sweep

Remove insurgents

- Garrison, Assault, Air Strike

Move cubes

- Garrison, Sweep, Transport

Add terror

- Reprisal



Government

So how do I ...?

Get resources

- Keep casinos open until propaganda phase; hold control of areas with casinos to avoid skim.
- For propaganda phase, keep more syndicate guerrillas in ECs and cities than police; also eliminate underground J26th and DR guerrillas in those ECs, to prevent sabotage.
- Profit: Any space with cash or open casinos, place 1 available cash under any guerrilla or cube, in each of 1 or 2 spaces with open casinos. Or; close any casinos and remove any syndicate owned cash, and add 3 for each pair.
- Transfer cash to your guerrilla by Bribe special activity.

Earn resources in the Propaganda Round

- Add to resources twice the number of open casinos plus the population of each city and the econ of each unsabotaged econ center where Syndicate guerrillas outnumber police.

Place/open casinos

- Construct
- Hold cash markers until Prop phase to place an open casino

Relocate police and troops

- Muscle
- Bribe

Remove cubes or activate guerrillas

- Bribe



Syndicate

So how do I ...?

Get resources

- Have placed bases at propaganda phase.
- Take Cash through Infiltrate, Kidnap, and Attack; then hold cash until Propaganda Phase.
- Terror then Kidnap

Earn resources in the Propaganda Round

- Add to resources the number of 26 July bases.

Place guerrillas/bases, or return underground

- Rally

Move guerrillas

- March

Neutralize support/opposition; place terror/sabotage

- Terror

Eliminate enemy forces

- Attack
- Ambush
- Infiltrate

Close casinos

- Kidnap



26 July

So how do I ...?

Get resources

- At propaganda, get 1 resource for every space where DR has pieces.
- Subvert: In 1 Province with DR control. Add the Province's Population value to resources, and set space to neutral.
- Take cash through attack action, and hold until propaganda phase.

Earn resources in the Propaganda Round

- Add to resources the number of spaces containing Directorio pieces.

Place guerrillas/bases or return underground

- Rally
- Place bases by holding cash until propaganda phase.

Neutralize support/opposition; place terror/sabotage

- Terror
- Subvert

Move guerrillas

- March

Eliminate enemy forces

- Attack
- Ambush
- Assassinate



Directorio