Afrika Korps

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_			Time Record Track						
		APRÍL-41		MAY-41		JUNE-41		JULY-41	
		I	II	I	II	Ι	II	I	II
THE AXIS PLAYER MOVES FIRST			Start Axis supply					Start Axis supply	
IN EVERY TURN.		until Axis player controls a port.	availability roll: (1-2) Sunk					availability roll: (1-3) Sunk	
		,	(3-6) Arrives					(4-6) Arrives	
ATICHED-41		Turn 1	Turn 2	Turn 3	Turn 4	Turn 5	Turn 6	Turn 7	Turn 8
AUGUST-41		SEPTEMBER-41		OCTOBER-41		NOVEMBER-41		DECEMBER-41	
I	II	I	II	I	II	I	II	I Start Aria arranka	II
								Start Axis supply availability roll:	
								(1) Sunk	
T 0	T 10	T 44	T	T 40	T 4.4	T 45	T	(2-6) Arrives	T
Turn 9	Turn 10 ARY-42	Turn 11	Turn 12 ARY-42	Turn 13 MAR(Turn 14	Turn 15 APR	Turn 16	Turn 17 MAY	Turn 18 V-/19
I II		I	II	I	II	I	II	I	II
	11		11	■ Begin	11	1	11		11
				Replacement					
				rates for both					
Turn 19	Turn 20	Turn 21	Turn 22	players. Turn 23	Turn 24	Turn 25	Turn 26	Turn 27	Turn 28
JUNE-42		JULY-42		AUGUST-42		SEPTEMBER-42		OCTOBER-42	
I	II	I	II	I	II	I	II	I	II
				The Allies may					
				begin using substitute [BG]					Game Ends
				counters.					
Turn 29	Turn 30	Turn 31	Turn 32	Turn 33	Turn 34	Turn 35	Turn 36	Turn 37	Turn 38
	Axis Reinforce	ments Allied Reinforcements							
	ı	Accumulated/Unused Replacement Factors]		
0	1	2	3	4	5	6	7	8	9
	_		-	_	-	•		45	
ANTO									
AXIS									
AXIS									
AXIS									
AXIS									
ALLIES									
		_	_		_				

AXIS: Starting **MARCH-42** (Turn 23), receives **ONE (1)** replacement factor for control of Home Base (Tripoli) plus **ONE (1)** for control of Tobruch. **ALLIES:** Starting **MARCH-42** (Turn 23), receives **TWO (2)** replacement factors for control of Home Base (Alexandria) plus **ONE (1)** for control of Tobruch.