

# AFRIKA KORPS TIME RECORD

	GAME 1		GAME 2		GAME 3		GAME 4		GAME 5		GAME 6		GAME 7		GAME 8		GAME 9		GAME 10		
	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.	ACCUM. GER. REPL.	✓	ACCUM. ALL. REPL.
APRIL 1941																					
MAY																					
JUNE																					
JULY																					
AUGUST																					
SEPTEMBER																					
OCTOBER																					
NOVEMBER																					
DECEMBER																					
JANUARY 1942																					
FEBRUARY																					
MARCH*																					
APRIL																					
MAY																					
JUNE																					
JULY																					
AUGUST**																					
SEPTEMBER																					
OCTOBER																					

German Player moves first in every Turn. Game must end by 2nd October 1942 Turn.

Months in **BOLD** are Reinforcement months — consult Order of Appearance Tables on Mapboard.  
 \* Replacement Rate begins for both players — consult Instruction Folder.

\*\* Allied Substitute Counters can be brought into play for the remainder of the game.